

Year 4

Art & Design Progression Map

Curriculum Code	To develop ideas
Y4 - A&D 01	Develop ideas from starting points throughout the curriculum.
Y4 - A&D 02	Collect information, sketches and resources.
Y4 - A&D 03	Adapt and refine ideas as they progress.
Y4 - A&D 04	Explore ideas in a variety of ways.
Y4 - A&D 05	Comment on artworks using visual language.

Curriculum Code	To master techniques: collage
Y4 - A&D 06	Select and arrange materials for a striking effect.
Y4 - A&D 07	Ensure work is precise.
Y4 - A&D 08	Use coiling, overlapping, tessellation, mosaic and montage.

Curriculum Code	To master techniques: sculpture
Y4 - A&D 09	Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).
Y4 - A&D 10	Include texture that conveys feelings, expression or movement.
Y4 - A&D 11	Use clay and other mouldable materials.
Y4 - A&D 12	Add materials to provide interesting detail.

Curriculum Code	To master techniques: textile
Y4 - A&D 13	Shape and stitch material.
Y4 - A&D 14	Use basic cross stitch and back stitch.
Y4 - A&D 15	Colour fabric.
Y4 - A&D 16	Create weavings.
Y4 - A&D 17	Quilt, pad and gather fabric.

Curriculum Code	To take inspiration from the greats (classic and modern):
Y4 - A&D 18	Replicate some of the techniques used by notable artists, artisans and designers.
Y4 - A&D 19	Create original pieces that are influenced by studies of others.

Curriculum Code	Broadfield Academy – additional skills coverage